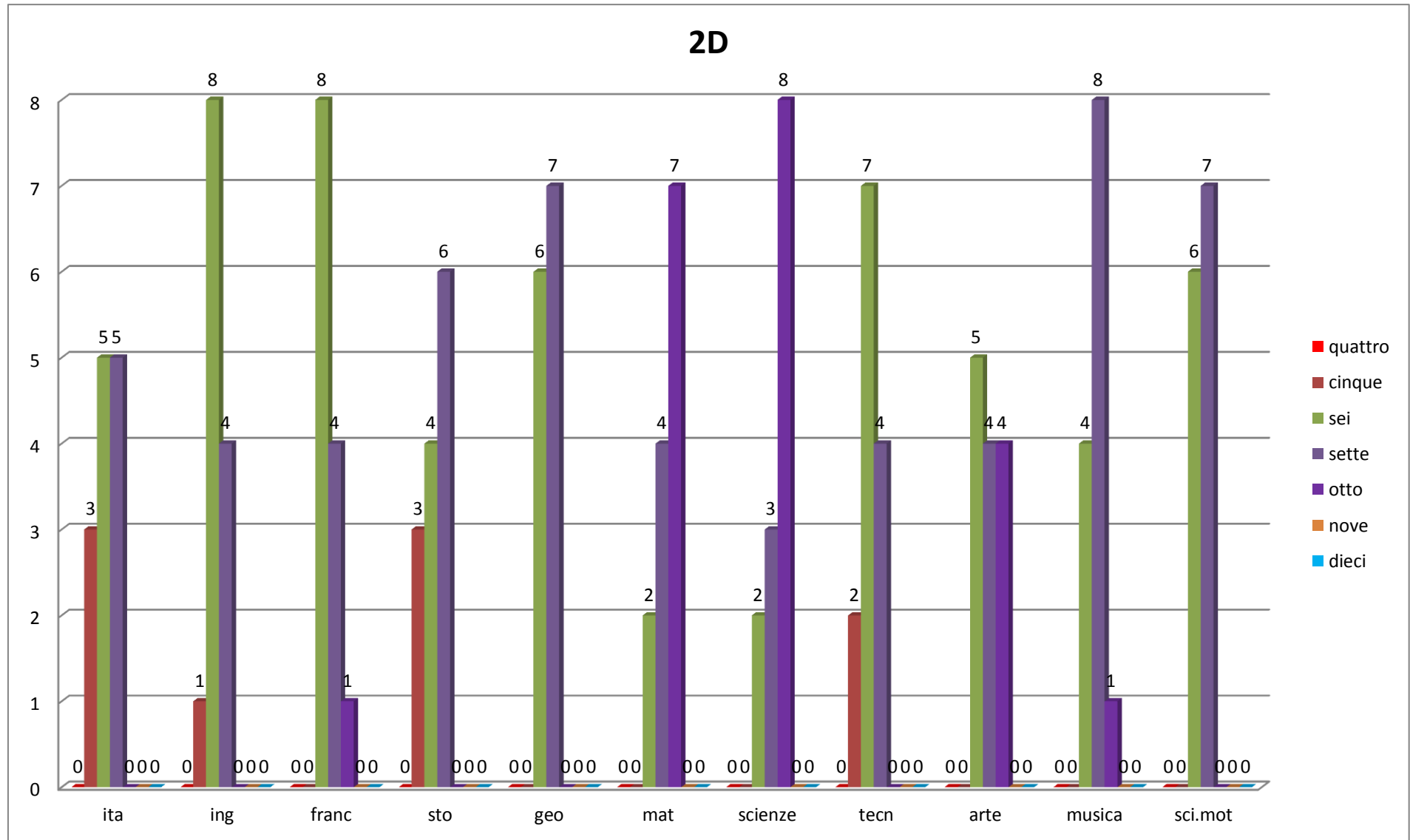


# CLASSE 2D



## 2D

